

United States Patent and Trademark Office



UNITED STATES DEPARTMENT OF COMMERCE United States Patent and Trademark Office Address: COMMISSIONER FOR PATENTS P.O. Box 1450 Alexandria, Virginia 22313-1450 www.uspto.gov

APPLICATION NO.	FILING DATE	FIRST NAMED INVENTOR	ATTORNEY DOCKET NO.	CONFIRMATION NO.
10/683,929	10/09/2003	John W. Rapp	1934-13-3	2222
7590 05/17/2007 Bryan A. Santarelli			EXAMINER	
GRAYBEAL J.	ACKSON HALEY LL	P	HUISMAN, DAVID J	
Suite 350 155 - 108th Av	enue NE		ART UNIT	PAPER NUMBER
Bellevue, WA	98004-5901		2183	,
				
			MAIL DATE	DELIVERY MODE
			05/17/2007	PAPER

Please find below and/or attached an Office communication concerning this application or proceeding.

The time period for reply, if any, is set in the attached communication.

		•				
	Application No.	Applicant(s)				
	10/683,929	RAPP ET AL.				
Office Action Summary	Examiner	Art Unit				
	David J. Huisman	2183				
The MAILING DATE of this communication app Period for Reply	pears on the cover sheet w	ith the correspondence address				
A SHORTENED STATUTORY PERIOD FOR REPL WHICHEVER IS LONGER, FROM THE MAILING D. - Extensions of time may be available under the provisions of 37 CFR 1.1 after SIX (6) MONTHS from the mailing date of this communication. - If NO period for reply is specified above, the maximum statutory period realiure to reply within the set or extended period for reply will, by statute Any reply received by the Office later than three months after the mailing earned patent term adjustment. See 37 CFR 1.704(b).	ATE OF THIS COMMUNION (36(a). In no event, however, may a rewill apply and will expire SIX (6) MONO, cause the application to become AB	CATION. reply be timely filed ITHS from the mailing date of this communication. BANDONED (35 U.S.C. § 133).				
Status		· ·				
1) Responsive to communication(s) filed on 20 F	ebruary 2007.					
2a)⊠ This action is FINAL . 2b)☐ This	This action is FINAL. 2b) ☐ This action is non-final.					
. —	Since this application is in condition for allowance except for formal matters, prosecution as to the merits is					
closed in accordance with the practice under Ex parte Quayle, 1935 C.D. 11, 453 O.G. 213.						
Disposition of Claims						
4)⊠ Claim(s) <u>1-16,41-50 and 66-85</u> is/are pending in the application.						
4a) Of the above claim(s) is/are withdrawn from consideration.						
5) Claim(s) is/are allowed.						
	6) Claim(s) <u>1-16,41-50,66,67,69,70,73,80 and 83</u> is/are rejected.					
7) Claim(s) <u>68,71,72,74-79,81,82,84 and 85</u> is/are objected to.						
8) Claim(s) are subject to restriction and/o	or election requirement.					
Application Papers						
9)⊠ The specification is objected to by the Examine	er.					
10)⊠ The drawing(s) filed on <u>11 March 2004</u> is/are: a)⊠ accepted or b)⊡ objected to by the Examiner.						
Applicant may not request that any objection to the	• • • • • • • • • • • • • • • • • • • •					
Replacement drawing sheet(s) including the correction is required if the drawing(s) is objected to. See 37 CFR 1.121(d).						
11)☐ The oath or declaration is objected to by the E	xaminer. Note the attached	d Office Action or form P10-152.				
Priority under 35 U.S.C. § 119						
12) ☐ Acknowledgment is made of a claim for foreign a) ☐ All b) ☐ Some * c) ☐ None of:		§ 119(a)-(d) or (f).				
 1. Certified copies of the priority documents have been received. 2. Certified copies of the priority documents have been received in Application No 						
3. Copies of the certified copies of the priority documents have been received in Application 10.						
application from the International Bureau (PCT Rule 17.2(a)).						
* See the attached detailed Office action for a list of the certified copies not received.						
Attachment(s)						
 Notice of References Cited (PTO-892) Notice of Draftsperson's Patent Drawing Review (PTO-948) 		Summary (PTO-413) s)/Mail Date				
3) Information Disclosure Statement(s) (PTO/SB/08)	5) D Notice of I	Informal Patent Application				
Paper No(s)/Mail Date <u>See Continuation Sheet</u> . 6) Other:						

Continuation of Attachment(s) 3). Information Disclosure Statement(s) (PTO/SB/08), Paper No(s)/Mail Date :11/8/2006, 2/15/2007, & 4/11/05.

DETAILED ACTION

1. Claims 1-16, 41-50, and 66-85 have been examined.

Papers Submitted

2. It is hereby acknowledged that the following papers have been received subsequent to filing and placed of record in the file: IDS as received on 11/8/2006, IDS as received on 2/15/2007, and Extension of Time and Amendment as received on 2/20/2007.

Specification

3. The title of the invention is not descriptive. A new title is required that is clearly indicative of the invention to which the claims are directed.

Claim Objections

- 4. Claim 6 is objected to because of the following informalities: In line 3, remove --a--before "information". Appropriate correction is required.
- 5. Claim 8 is objected to because of the following informalities: In line 9, insert a comma after "includes" and after "data" to increase clarity. Appropriate correction is required.

Claim Rejections - 35 USC § 102

6. The following is a quotation of the appropriate paragraphs of 35 U.S.C. 102 that form the basis for the rejections under this section made in this Office action:

A person shall be entitled to a patent unless -

Art Unit: 2183

(b) the invention was patented or described in a printed publication in this or a foreign country or in public use or on sale in this country, more than one year prior to the date of application for patent in the United States.

- 7. Claims 1, 4-6, 41-43, 66, 80, and 83 are rejected under 35 U.S.C. 102(b) as being anticipated by Morikawa.
- 8. Referring to claim 1 (under a first interpretation), Morikawa has taught a pipeline accelerator, comprising:
- a) a memory. See Fig.10, and note that input buffer 330/331 and output buffer 332/333 make up a memory (an I/O buffer memory).
- b) a hardwired-pipeline circuit (see Fig.10; the portions of coprocessor 302 excluding the buffers; also see the bottom portion of Fig.6 and note that the coprocessor is pipelined) coupled to the memory, including at least one processing pipeline, and operable to:
 - b1) receive a message that includes data and that includes a header having information indicating a destination of the data. See Fig.10, and claims 1-2 of Morikawa. The coprocessor receives an instruction via bus 126 and data via bus 124. The instruction and data, collectively, are a "message". The header is the portion of the message that specifies the destination of the data (which buffer it is stored in upon arrival in the coprocessor). Note that the message has this information because it is the message which causes the control circuit to operate, and the control circuit operates the coprocessor. b2) extract the data from the message. The message is simply a number of bit inputs into the coprocessor. Among all of the bits that are inputted, the data consumes just a portion of those bits, and is therefore extracted from among all the bits.

Art Unit: 2183

b3) load the extracted data into the memory. Fig.10 shows that the register data coming from the main processor on bus 124 and latch 118 is ultimately put into the memory portion 330/331 by the driver 351/352 of the pipeline circuit.

- b3) retrieve the extracted data from the memory. Fig.10 shows that the data is retrieved from the memory portion 330/331 by the coprocessor processing unit 211.
- b4) process the retrieved data with a pipeline corresponding to the destination. Once the data has been retrieved from the buffer specified by the destination data, it is processed by the processing pipeline. See column 18, lines 22-27.
- b5) provide the processed data to an external source. See column 18, lines 28-32, and Fig.10. Note that after processing, the data is sent to the processor 301, which is external to the coprocessor (hardwired-pipeline circuit).
- 9. Referring to claim 4, Morikawa has taught a pipeline accelerator as described in claim 1. Morikawa has further taught that the pipeline circuit is operable to provide the processed data to the external source by:
- a) loading the processed data into the memory. See Fig.10, and note that after the data is processed, it is stored in memory portion 332/333 through driver 355/356.
- b) retrieving the processed data from the memory and providing the retrieved processed data to the external source. Again, see column 18, lines 28-32, and Fig.10. The data is retrieved from the memory portion 332/333 and sent to the processor via bus 125.
- 10. Referring to claim 5, Morikawa has taught a pipeline accelerator as described in claim 1.

 Morikawa has further taught that:
- a) the external source comprises a processor. See Fig.5, component 301.

Page 5

Art Unit: 2183

b) the pipeline circuit is operable to receive the data from the processor. See Fig.10. The data that is sent to the coprocessor (pipeline circuit) is from the processor.

- 11. Referring to claim 6, Morikawa has taught a computing machine comprising:
- a) a processor operable to broadcast a message that includes data and that includes a header having information indicating a destination of the data. See Fig.10, component 301. The coprocessor receives an instruction via bus 126 and data via bus 124. The instruction and data, collectively, are a "message". The header is the portion of the message that specifies the destination of the data (which buffer it is stored in upon arrival in the coprocessor). Note that the message has this information because it is the message which causes the control circuit to operate, and the control circuit operates the coprocessor.
- b) a pipeline accelerator (Fig.10, component 302) coupled to the processor and comprising:
 - b1) a memory. See Fig.10, and note that input buffer 330/331 and output buffer 332/333 make up a memory (an I/O buffer memory).
 - b2) a hardwired-pipeline circuit (see Fig.10; the portions of component 302 excluding the buffers; also see the bottom portion of Fig.6 and note that the coprocessor is pipelined) coupled to the memory, including at least one processing pipeline, and operable to:
 - receive the message from the processor. See Fig.10 and claims 1-2 of
 Morikawa. The coprocessor receives the "message" from the processor.
 - extract the data from the message. The message is simply a number of bit
 inputs into the coprocessor. Among all of the bits that are inputted, the data
 consumes just a portion of those bits, and is therefore extracted from among
 all the bits.

Art Unit: 2183

• load the extracted data into the memory. Fig.10 shows that the register data coming from the main processor on bus 124 and latch 118 is ultimately put into the memory portion 330/331 by the driver 351/352 of the pipeline circuit.

- retrieve the extracted data from the memory. Fig.10 shows that the data is retrieved from the memory portion 330/331 by the coprocessor processing unit 211.
- process the retrieved data with a pipeline corresponding to the destination.
 Once the data has been retrieved from the buffer specified by the destination data, it is processed by the processing pipeline. See column 18, lines 22-27.
- provide the processed data to an external source. See column 18, lines 28-32,
 and Fig.10. Note that after processing, the data is sent to the processor 301,
 which is external to the coprocessor (hardwired-pipeline circuit).
- 12. Referring to claim 41, the method of claim 41 is performed by the circuit of claim 1. Consequently, claim 41 is rejected for the same reasons set forth in the rejection of claim 1.
- 13. Referring to claim 42, Morikawa has taught a method as described in claim 41.

 Furthermore, the method of claim 42 is performed by the circuit of claim 4. Consequently, claim 42 is rejected for the same reasons set forth in the rejection of claim 4.
- 14. Referring to claim 43, the method of claim 43 is performed by the circuit of claim 7. Consequently, claim 43 is rejected for the same reasons set forth in the rejection of claim 7.
- 15. Referring to claim 66, Morikawa has taught a pipeline accelerator as described in claim 1. Morikawa has further taught that the hardwired-pipeline circuit is further operable to:

 a) extract from the header the information indicating the destination of the data. Note that

Art Unit: 2183

instructions include destinations so that data may be stored.

b) generate from the extracted information an identifier that identifies the pipeline corresponding to the destination. The opcode portion of the instruction specifies which pipeline unit will be used in the execution. For instance, a floating-point opcode will denote the use of a floating-point pipeline.

- c) store the identifier in association with the data. The identifier is inherently stored in the instruction register (IR), a cache, main memory, etc.
- d) provide the retrieved data to the pipeline in response to the stored identifier. The opcode specifying a particular pipeline will deal with the retrieved data.
- 16. Referring to claim 80, Morikawa has taught a method as described in claim 41. Furthermore, the method of claim 80 is performed by the circuit of claim 66. Consequently, claim 80 is rejected for the same reasons set forth in the rejection of claim 66.
- 17. Referring to claim 83, Morikawa has taught a method as described in claim 43. Morikawa has further taught:
- a) storing in association with the processed data second information indicating the destination of the processed data. At least some instructions inherently include destinations and instructions are inherently stored.
- b) wherein generating the header comprises generating the header in response to the second information. Because a destination exists, data must be written to the destination. Consequently, a message with the data to be written must be created.

Art Unit: 2183 -

18. Claims 1, 4, 41-42, 66, and 80 are rejected under 35 U.S.C. 102(b) as being anticipated by Hennessy and Patterson, "Computer Architecture - A Quantitative Approach, 2nd Edition," 1996 (herein referred to as Hennessy).

- 19. Referring to claim 1, Hennessy has taught a pipeline accelerator, comprising:
- a) a memory. See page 134, Fig.3.4, and note the register file (labeled "Registers").
- b) a hardwired-pipeline circuit (the remaining parts of Fig.3.4 excluding the instruction memory and the data memory) coupled to the memory, including at least one processing pipeline, and operable to:
 - b1) receive a message that includes data and that includes a header having information indicating a destination of the data. See page 155, Fig.3.15, and note that when the pipeline circuit receives the message "LW R1, B" instruction, the header (opcode) specifies that the destination is a register (in this case R1). The message also includes data (the value B).
 - b2) extract the data from the message. The value B is extracted from the message so that is can be stored.
 - b3) load the extracted data into the memory. Again, see page 155, Fig.3.15, and note that the "LW R1, B" instruction loads data B into the register file (location R1).
 - b3) retrieve the extracted data from the memory. See page 155, Fig.3.15, and note that when the pipeline executes the "ADD R3, R1, R2" instruction, the data value B, which was previously stored in register R1, is now retrieved from R1 so that it may be processed by the ADD instruction.

Art Unit: 2183

b4) process the retrieved data with a pipeline corresponding to the destination. The ADD instruction processes the data value B by adding a value to it. The value added to it is the value stored in register R2 (data value C, which was loaded into R2 by the second LW instruction in Fig.3.15).

- b5) provide the processed data to an external source. See Fig.3.15 on page 155 and note that after the ADD instruction, the processed data is stored to address A of data memory, which is shown in Fig.3.4 on page 134.
- 20. Referring to claim 4, Hennessy has taught a pipeline accelerator as described in claim 1. Hennessy has further taught that the pipeline circuit is operable to provide the processed data to the external source by:
- a) loading the processed data into the memory. See page 155, Fig.3.15 and note that the ADD instruction, after processing the data B (in R1) will load the result into the register file memory at location R3.
- b) retrieving the processed data from the memory and providing the retrieved processed data to the external source. See page 155, Fig.3.15, and note that the SW instruction will retrieve the data from register R3 and provide it to the data memory at address A.
- 21. Referring to claim 41, the method of claim 41 is performed by the circuit of claim 1. Consequently, claim 41 is rejected for the same reasons set forth in the rejection of claim 1.
- 22. Referring to claim 42, Hennessy has taught a method as described in claim 41.

 Furthermore, the method of claim 42 is performed by the circuit of claim 4. Consequently, claim 42 is rejected for the same reasons set forth in the rejection of claim 4.

Art Unit: 2183

23. Referring to claim 66, Hennessy has taught a pipeline accelerator as described in claim 1.

Hennessy has further taught that the hardwired-pipeline circuit is further operable to:

a) extract from the header the information indicating the destination of the data. See page 155

and note that the header in the LW R1, B instruction could comprise "LW R1" which includes

the destination R1.

b) generate from the extracted information an identifier that identifies the pipeline corresponding

to the destination. The LW portion of the instruction is the opcode which specifies that a load

pipeline will perform the load.

c) store the identifier in association with the data. The identifier is inherently stored in the

instruction register (IR), a cache, main memory, etc.

d) provide the retrieved data to the pipeline in response to the stored identifier. The opcode

specifying the load pipeline will deal with the load data.

24. Referring to claim 80, Hennessy has taught a method as described in claim 41.

Furthermore, the method of claim 80 is performed by the circuit of claim 66. Consequently,

claim 80 is rejected for the same reasons set forth in the rejection of claim 66.

Claim Rejections - 35 USC § 103

25. The following is a quotation of 35 U.S.C. 103(a) which forms the basis for all

obviousness rejections set forth in this Office action:

(a) A patent may not be obtained though the invention is not identically disclosed or described as set forth in section 102 of this title, if the differences between the subject matter sought to be patented and the prior art are such that the subject matter as a whole would have been obvious at the time the invention was made to a person having ordinary skill in the art to which said subject matter pertains. Patentability shall not be negatived by the manner in which the invention was made.

Art Unit: 2183

26. Claim 2 is rejected under 35 U.S.C. 103(a) as being unpatentable over Morikawa in view of Tubbs et al., U.S. Patent No. 5,752,071 (herein referred to as Tubbs).

- Referring to claim 2, Morikawa has taught a pipeline accelerator as described in claim 1 27. (under the second interpretation). Morikawa has taught that the coprocessor and memory (register file in the processor) are disposed on a single chip (Fig.11), and has not taught that the memory is disposed on a first integrated circuit and the pipeline circuit is disposed on a second integrated circuit. However, Tubbs has taught that a coprocessor and processor (which includes the claimed memory) are disposed on separate integrated circuits. See column 8, lines 51-52. A person of ordinary skill in the art would have recognized that by disposing the two components on different chips, increased flexibility is realized. For example, if one chip goes bad, it may be replaced without having to replace the other. Or, if an upgrade to one of the components is desired, the chip may be swapped out for an upgraded chip without affecting the other. In addition, as shown in Nerwin v. Erlichman 168 USPQ 177 (1969), to make separable (i.e., to turn a single chip into two chips) is generally not given patentable weight or would have been an obvious improvement. As a result, in order to increase flexibility, it would have been obvious to one of ordinary skill in the art at the time of the invention to modify Morikawa such that the memory and pipeline circuit are disposed on separate integrated circuits.
- 28. Claims 3, 12, and 15 are rejected under 35 U.S.C. 103(a) as being unpatentable over Morikawa in view of FOLDOC.
- 29. Referring to claim 3, Morikawa has taught a pipeline accelerator as described in claim 1 (under both the first and second interpretations). Morikawa has not taught that the pipeline

Art Unit: 2183

circuit is disposed on a field-programmable gate array (FPGA). However, FOLDOC has taught that FPGAs are devices which are programmed after manufacture time. See the 1st paragraph of FOLDOC. This is clearly an advantage as designers are able to reprogram/reconfigure the device after it has been made. That is, if any new functionality is desired, a new chip would not have to be manufactured. Instead, the associated functionality would simply be programmed into the FPGA. Consequently, in order to make the pipeline circuit of Morikawa reconfigurable and, consequently, more flexible, it would have been obvious to one of ordinary skill in the art at the time of the invention to modify Morikawa such that the pipeline is disposed on an FPGA as taught by FOLDOC.

Page 12

30. Referring to claim 12, Morikawa has taught a pipeline accelerator as described in claim 9.

a) Morikawa has not taught that the first and second memories are respectively disposed on first and second integrated circuits. However, as shown in *Nerwin v. Erlichman 168 USPQ 177*(1969), to make separable is generally not given patentable weight or would have been an obvious improvement. In this case, it would have been obvious to have the buffers of the coprocessor of Fig.10 to be on separate chips. For instance, everything prior to the processing unit 211 would be on one chip, while the rest would be on another. A person of ordinary skill in the art would have recognized that separating the components into multiple chips allows for more flexibility and cost savings. For example, if the coprocessor were divided into multiple chips and one chip is malfunctioning or is defective, just that chip would need to be replaced while the other functioning chip would be left in tact. This results in not having to spend money replacing the functioning chip. Another advantage would be to gain the ability to upgrade a portion of the coprocessor. As a result, in order to increase flexibility, it would have been

Art Unit: 2183

obvious to one of ordinary skill in the art at the time of the invention to modify Morikawa to include the first and second memories on separate integrated circuits.

- b) Morikawa has not taught that the pipeline circuit is disposed on a field-programmable gate array (FPGA). However, FOLDOC has taught that FPGAs are devices which are programmed after manufacture time. See the 1st paragraph of FOLDOC. This is clearly an advantage as designers are able to reprogram/reconfigure the device after it has been made. That is, if any new functionality is desired, a new chip would not have to be manufactured. Instead, the associated functionality would simply be programmed into the FPGA. Consequently, in order to make the pipeline circuit of Morikawa reconfigurable and, consequently, more flexible, it would have been obvious to one of ordinary skill in the art at the time of the invention to modify Morikawa such that the pipeline is disposed on an FPGA, as taught by FOLDOC.
- 31. Referring to claim 15, Morikawa has taught a pipeline accelerator as described in claim 9.
- a) Morikawa has further taught that each of the input-data handler, hardwired pipeline, pipeline interface, and output-data handler has a respective operating configuration. That is, each component in Morikawa operates in a specific fashion and consequently, each component inherently has a respective operating configuration.
- b) Morikawa has not taught a configuration manager coupled to and operable to set the operating configurations of the input-data handler, hardwired pipeline, pipeline interface, and output-data handler. However, FOLDOC has taught that FPGAs are devices which are programmed after manufacture time. See the 1st paragraph of FOLDOC. This is clearly an advantage as designers are able to reprogram/reconfigure the device after it has been made. That is, if any new functionality is desired, a new chip would not have to be manufactured. Instead, the associated

Art Unit: 2183

functionality would simply be programmed into the FPGA. Consequently, in order to make the pipeline circuit of Morikawa reconfigurable and, consequently, more flexible, it would have been obvious to one of ordinary skill in the art at the time of the invention to modify Morikawa such that the system is disposed on an FPGA. Furthermore, an FPGA would be coupled to a configuration manager so that the FPGA may be programmed to include the desired functionality.

- 32. Claim 3 is rejected under 35 U.S.C. 103(a) as being unpatentable over Hennessy in view of FOLDOC.
- 33. Referring to claim 3, Hennessy has taught a pipeline accelerator as described in claim 1. Hennessy has not taught that the pipeline circuit is disposed on a field-programmable gate array (FPGA). However, FOLDOC has taught that FPGAs are devices which are be programmed after manufacture time. See the 1st paragraph of FOLDOC. This is clearly an advantage as designers are able to reprogram/reconfigure the device after it has been made. That is, if any new functionality is desired, a new chip would not have to be manufactured. The associated functionality would simply be programmed into the FPGA. Consequently, in order to make the system of Hennessy reconfigurable and, consequently, more flexible, it would have been obvious to one of ordinary skill in the art at the time of the invention to modify Hennessy such that the pipeline of page 134 is disposed on an FPGA as taught by FOLDOC.
- 34. Claims 7-10, 44-45, 49, 69-70, and 73 are rejected under 35 U.S.C. 103(a) as being unpatentable over Morikawa.

Art Unit: 2183

35. Referring to claim 7, Morikawa has taught a pipeline accelerator comprising:

a) a memory. See Fig.4, and note that input buffer 230 and output buffer 231 make up a memory (an I/O buffer memory).

- b) a hardwired-pipeline circuit (see Fig.4; the portions of component 202 excluding the buffers; also see the bottom portion of Fig.6 and note that the coprocessor is pipelined) coupled to the memory and operable to:
 - b1) receive data. See Fig.4 and claims 1-2 of Morikawa and note that data from register file 122 is received by the pipeline circuit via bus 124 and latch 118.
 - b2) process the received data. After being received, it is processed by the coprocessor processing unit 211. See column 18, lines 22-27.
 - b3) load the processed data into the memory. See Fig.4, and note that after the data is processed, it is stored in memory portion 231.
 - b4) retrieve the processed data from the memory. See column 18, lines 28-32, and Fig.4. The data is retrieved from the memory portion 231 and sent to the processor via driver 257 and bus 125.
 - b5) Morikawa has not explicitly taught generating a message header that includes first information including a destination of the processed data, generating a message that includes the processed data and the header, and providing the message to an external source. However, Morikawa has taught sending the data from memory 231 to the processor (external source). Specifically, the data is written to the register file of the processor. One of ordinary skill in the art would've recognized that if data is to be written to a register file, then a destination register must be specified. In this case, either

Art Unit: 2183

the processor can specify the destination or the coprocessor can specify the destination. The specifics of such a specification are not disclosed by Morikawa. However, since the coprocessor is performing the operation, the processor can specify the destination as part of a message instead of the processor so that the processor determines the destination only when the coprocessor is finished. This would also allow the processor to save resources for other tasks (not determining the destination). Consequently, it would have been obvious to one of ordinary skill in the art at the time of the invention to modify Morikawa such that the pipeline circuit is operable to generate a message header that includes first information including a destination of the processed data, generate a message that includes the processed data and the header, and provide the message to an external source.

- 36. Referring to claim 8, Morikawa has taught a computing machine comprising:
- a) a processor operable to run at least one software application. See Fig.4, component 201.
- b) a pipeline accelerator (Fig.4, component 202) coupled to the processor and comprising:
 - b1) a memory. See Fig.4, and note that input buffer 230 and output buffer 231 make up a memory (an I/O buffer memory).
 - b2) a hardwired-pipeline circuit (see Fig.4; the portions of component 202 excluding the buffers; also see the bottom of portion Fig.6 and note that the coprocessor is pipelined) coupled to the memory and operable to:
 - receive data from the processor. See Fig.4 and claims 1-2 of Morikawa and note that data from register file 122 (in the processor) is received by the pipeline circuit via bus 124 and latch 118.

Art Unit: 2183

 process the received data. After being received, it is processed by the coprocessor processing unit 211. See column 18, lines 22-27.

• load the processed data into the memory. See Fig.4, and note that after the data is processed, it is stored in memory portion 231.

- retrieve the processed data from the memory and provide the retrieved processed data to the processor. See column 18, lines 28-32, and Fig.4. The data is retrieved from the memory portion 231 and sent to the processor via driver 257 and bus 125.
- Morikawa has not explicitly taught generating a message header that includes, for the processed data, information that indicates a destination software application running on the processor, generating a message that includes the retrieved processed data and the message header, and providing the message to the processor. However, Morikawa has taught sending the data from memory 231 to the processor (external source). Specifically, the data is written to the register file (the software application context) of the processor. One of ordinary skill in the art would've recognized that if data is to be written to a register file, then a destination register must be specified. In this case, either the processor can specify the destination or the coprocessor can specify the destination. The specifics of such a specification are not disclosed by Morikawa. However, since the coprocessor is performing the operation, the processor can specify the destination as part of a message instead of the processor so that the processor determines the destination only when the

Art Unit: 2183

coprocessor is finished. This would also allow the processor to save resources for other tasks (not determining the destination). Consequently, it would have been obvious to one of ordinary skill in the art at the time of the invention to modify Morikawa such that the pipeline circuit is operable to generate a message header that includes first information including a destination of the processed data, generate a message that includes the processed data and the header, and provide the message to an external source.

- 37. Referring to claim 9, Morikawa has taught a pipeline accelerator comprising:
- a) first and second memories. See Fig.10, components 330/331 and 332/333 (input and output buffers).
- b) a hardwired-pipeline circuit (see Fig.10; the portions of component 302 excluding the buffers; also see the bottom portion of Fig.6 and note that the coprocessor is pipelined) coupled to the first and second memories and comprising:
 - b1) an input-data handler operable to receive from an external source a first message that includes raw data and that includes a first header having information indicating a destination of the raw data, to extract the raw data from the message, and to load the raw data into the first memory. See Fig.10, and claims 1-2 of Morikawa. The coprocessor receives an instruction via bus 126 and data via bus 124. The instruction and data, collectively, are a "message". The header is the portion of the message that specifies the destination of the data (which buffer it is stored in upon arrival in the coprocessor). Note that the message has this information because it is the message which causes the control circuit to operate, and the control circuit operates the coprocessor. The message is simply

Art Unit: 2183

a number of bit inputs into the coprocessor. Among all of the bits that are inputted, the data consumes just a portion of those bits, and is therefore extracted from among all the bits. Furthermore, it should be noted that the portions of the system receiving, controlling receiving, and loading data make up the input data handler.

- b2) at least one hardwired pipeline operable to process data. See Fig.10, component 211 and the bottom portion of Fig.6.
- b3) a pipeline interface operable to retrieve the raw data from the first memory. See Fig.4, and note that before the data is processed by unit 211, it must be retrieved from the first memory 330/331. The portion of the system retrieving the data would be the pipeline interface.
- b4) provide the retrieved raw data to the hardwired pipeline corresponding to the destination. See Fig.4, and note that the data from the first memory 330/331 is provided to the hardwired pipeline 211.
- b5) load processed data from the hardwired pipeline into the second memory. See Fig.4, and note that after the data is processed, it is loaded into output buffer 332/333.
- b6) an output-data handler operable to retrieve the processed data from the second memory and to provide the processed data to the external source. See column 18, lines 28-32, and Fig.10. The data is retrieved from the memory portion 332/333 and sent to the processor via driver 357/358 and bus 125. The portion of the system controlling the outputting is the output data handler.
- b7) Morikawa has not explicitly taught generating a second header having first information indicating a destination of the processed data, generating a second message

Art Unit: 2183

that includes the processed data and the second header, and providing the second message to the external source. However, Morikawa has taught sending the data from memory 332/333 to the processor (external source). Specifically, the data is written to the register file (the software application context) of the processor. One of ordinary skill in the art would've recognized that if data is to be written to a register file, then a destination register must be specified. In this case, either the processor can specify the destination or the coprocessor can specify the destination. The specifics of such a specification are not disclosed by Morikawa. However, since the coprocessor is performing the operation, the processor can specify the destination as part of a message instead of the processor so that the processor determines the destination only when the coprocessor is finished. This would also allow the processor to save resources for other tasks (not determining the destination). Consequently, it would have been obvious to one of ordinary skill in the art at the time of the invention to modify Morikawa such that the pipeline circuit is operable to generate a message header that includes first information including a destination of the processed data, generate a message that includes the processed data and the header, and provide the message to an external source.

- 38. Referring to claim 10, Morikawa has taught a pipeline accelerator as described in claim 9.

 Morikawa has further taught that:
- a) the first and second memories each include respective first and second ports. See Fig.10 and note that each of the memories 330/331 and 332/333 include an input and output port.
- b) the input-data handler is operable to load the raw data via the first port of the first memory. See Fig.10 and note that data is loaded into first memory 330/331 via its input port.

Art Unit: 2183

c) the pipeline interface is operable to retrieve the raw data via the second port of the first memory and to load the processed data via the first port of the second memory. See Fig.10 and note that the data is read from memory 330/331 via its output port, it is processed by component 211, and then the processed data is written to the second memory 332/333 via its input port.

d) the output-data handler is operable to retrieve the processed data via the second port of the second memory. See Fig.10 and note that when the data is to be sent to the processor 301, it is first retrieved from memory 332/333 via its output port.

- 39. Referring to claim 44, the method of claim 44 is performed by the circuit of claim 9. Consequently, claim 44 is rejected for the same reasons set forth in the rejection of claim 9.
- 40. Referring to claim 45, Morikawa has taught a method as described in claim 44. Furthermore, the method of claim 45 is performed by the circuit of claim 10. Consequently, claim 45 is rejected for the same reasons set forth in the rejection of claim 10.
- 41. Referring to claim 49, Morikawa has taught a method as described in claim 44.

 Furthermore, Morikawa has inherently taught setting parameters for loading and retrieving the raw data, processing the retrieved data, and loading and providing the processed data. That is, if the system is going to load data from the processor, process the data, and then provide data back to the processor, then the system must set which data will be loaded (i.e., which register the data will be coming from), it must set which operation is to be performed on the data, and it must set which register will be receiving the processed data result. Without these parameters, the functions could not be performed.
- 42. Referring to claim 69, Morikawa has taught a pipeline accelerator as described in claim 7. Morikawa has further taught that the hardwired-pipeline circuit is further operable to:

Art Unit: 2183

a) store in association with the processed data second information indicating the destination of the processed data. At least some instructions inherently include destinations and instructions are inherently stored.

- b) generate the message header in response to the second information. Because a destination exists, data must be written to the destination. Consequently, a message with the data to be written must be created.
- 43. Referring to claim 70, Morikawa has taught a pipeline accelerator as described in claim 69. Morikawa has further taught that the second information equals the first information. Both the first and second information have been interpreted as being destination register information. Hence, they are the same.
- 44. Referring to claim 73, Hennessy has taught a pipeline accelerator as described in claim 9. Furthermore, the input data handler of claim 73 performs in equivalent fashion to the circuit of claim 66. Consequently, claim 73 is rejected for the same reasons set forth in the rejection of claim 66.
- 45. Claims 11 and 46 are rejected under 35 U.S.C. 103(a) as being unpatentable over Morikawa in view of Fette.
- 46. Referring to claim 11, Morikawa has taught a pipeline accelerator as described in claim 9. Morikawa has not taught a third memory coupled to the hardwired-pipeline circuit, wherein the hardwired pipeline is operable to generate intermediate data while processing the raw data, and wherein the pipeline interface is operable to load the intermediate data into the third memory and to retrieve the intermediate data from the third memory. However, Fette has taught such a

Page 23

Art Unit: 2183

concept. Specifically, Fette has taught that coprocessors contain multiply-accumulate circuitry. See the last sentence of the abstract. A multiply-accumulator is known to include an accumulation register (third memory). With a multiply-accumulate (MAC) operation, values (raw data) are multiplied to generate a multiplication result. This result is then added to the value already in the accumulation register to generate intermediate data. This intermediate data is then stored in the third memory (back into the accumulator), where it is later retrieved and added to the next multiplication result. A MAC operation is a common operation, and it would have been obvious to one of ordinary skill in the art at the time of the invention to modify Morikawa such that the coprocessor performs MAC operations and therefore includes the claimed third memory and its purpose. One would have been motivated to make such a combination to increase the functionality of the coprocessor by giving it MAC functionality.

- 47. Referring to claim 46, Morikawa has taught a method as described in claim 44. Furthermore, the method of claim 46 is performed by the circuit of claim 11. Consequently, claim 46 is rejected for the same reasons set forth in the rejection of claim 11.
- 48. Claims 13-14 and 47-48 are rejected under 35 U.S.C. 103(a) as being unpatentable over Morikawa in view of Frey.
- 49. Referring to claim 13, Morikawa has taught a pipeline accelerator as described in claim 9. Morikawa has not taught an input-data queue coupled to the input-data handler and the pipeline interface, wherein the input-data handler is operable to load into the input-data queue a pointer to a location of the raw data within the first memory and wherein the pipeline interface is operable to retrieve the raw data from the location using the pointer. However, Frey has taught such a

Art Unit: 2183

concept. See Fig.3, components 17 and 21, and column 11, line 67, to column 12, line 5.

Page 24

Essentially, addresses of operands in a multi-operand buffer are stored in an operand fetch queue so that when it is time to fetch the operands, they are located appropriately. A person of ordinary skill in the art would have recognized that by implementing a multi-operand buffer in Morikawa (for buffer 330/331), multiple operands would be buffered at a time, which ensures that the coprocessor always has enough work to do. Also, if the coprocessor were to stall in any way, the multi-operand buffer would still be able to buffer operands from the processor, thereby allowing the processor to continue on with other work. With such a system, saving the pointer of an operand allows for the location of the operand in the buffer. Clearly, when an instruction is to operate on an operand, the correct operand should be located, and so the location of the operand must be remembered. Therefore, in order to buffer more operands, ensure work, and avoid stalls, it would have been obvious to one of ordinary skill in the art at the time of the invention to modify Morikawa to include a multi-operand input buffer and an input-data queue for holding a pointer to an operand (raw data) within the buffer and then using the pointer to locate the desired operand.

Morikawa has not taught an output-data queue coupled to the output-data handler and the pipeline interface wherein the pipeline interface is operable to load into the output-data queue a pointer to a location of the processed data within the second memory and wherein the output-data handler is operable to retrieve the processed data from the location using the pointer. However, Frey has taught keeping a queue of pointers so that data in a multiple-entry buffer would be appropriately located. See Fig.3, components 17 and 21, and column 11, line 67, to

Art Unit: 2183

column 12, line 5. A person of ordinary skill in the art would have recognized that by implementing a multi-result buffer in Morikawa (for buffer 332/333), multiple results would be buffered at a time, which ensures that the coprocessor would function smoothly if bus contention were present. For instance, the regular processor may be trying to write to its own register file. If this is the case, the coprocessor cannot write a result to the register file at the same time. Consequently, if only a single entry output buffer exists, then the result must be stored in that buffer until the register file is available. Until its available, another result cannot be produced as the previous result is already in the buffer. This would result in stalling the coprocessor. With a multiple-entry buffer, the coprocessor would be able to continue executing and storing results until the register file becomes available. And, with such a system, saving the pointer of the result allows for the location of the result in the buffer. Clearly, when a result is to be written to the register file, the correct result should be written, and so the location of the result must be remembered. Therefore, in order to avoid stall potential, it would have been obvious to one of ordinary skill in the art at the time of the invention to modify Morikawa to include a multipleentry output buffer and an output-data queue for holding a pointer to a result (processed data) within the buffer and then using the pointer to locate the desired data.

- Furthermore, the method of claim 47 is performed by the circuit of claim 13. Consequently, claim 47 is rejected for the same reasons set forth in the rejection of claim 13.
- 52. Referring to claim 48, Morikawa has taught a method as described in claim 44. Furthermore, the method of claim 48 is performed by the circuit of claim 14. Consequently, claim 48 is rejected for the same reasons set forth in the rejection of claim 14.

Art Unit: 2183

53. Claims 16 and 50 are rejected under 35 U.S.C. 103(a) as being unpatentable over Morikawa.

- 54. Referring to claim 16, Morikawa has taught a method as described in claim 9.
- a) Morikawa has inherently taught that each of the input-data handler, hardwired pipeline, pipeline interface, and output-data handler has a respective operating status. That is, at the very least, each component in the system is either operating or not operating (and these are statuses).
- b) Morikawa has not taught an exception manager coupled to and operable to identify an exception in the input-data handler, hardwired pipeline, pipeline interface, or output-data handler in response to the operating statuses. However, Official Notice is taken that checking for errors in a pipeline during processing is well known and accepted in the art. For instance, if a coprocessor is performing a divide operation, which is a well known operation performed by coprocessors, then a division of a number by 0 should raise an exception, as it is an illegal operation. This type of error should be monitored so that the system can take appropriate action to correct the error. As a result, in order to ensure proper execution, it would have been obvious to one of ordinary skill in the art at the time of the invention to modify Morikawa such that the coprocessor of Morikawa performs divide operations (in order to obtain the ability to perform division) and exceptions are detected in a hardwired pipeline.
- 55. Referring to claim 50, Morikawa has taught a method as described in claim 44. While Morikawa has not explicitly taught determining whether an error occurs during the loading and retrieving of the raw data, the processing of the retrieved data, and the loading and providing of the processed data, Official Notice is taken that checking for errors during processing is well

Art Unit: 2183

known and accepted in the art. For instance, if a coprocessor is performing a divide operation, which is a well known operation performed by coprocessors, then a division of a number by 0 should raise an error as it is an illegal operation. This type of error should be monitored so that the system can take appropriate action to correct the error. As a result, in order to ensure proper execution, it would have been obvious to one of ordinary skill in the art at the time of the invention to modify Morikawa such that the coprocessor of Morikawa performs divide operations (in order to obtain the ability to perform division) and errors are detected during the loading and retrieving of the raw data, the processing of the retrieved data, and the loading and providing of the processed data.

Response to Arguments

56. In response to applicant's assertion that the prior art of record does not teach the claimed invention, as amended, the examiner would like to direct applicant's attention to the rejections set forth above in which it is explained how the prior art of record does in fact read on the claimed invention.

Allowable Subject Matter

57. Claims 68, 71-72, 74-79, 81-82, and 84-85 are objected to as being dependent upon a rejected base claim, but would be allowable if rewritten in independent form including all of the limitations of the base claim and any intervening claims.

Art Unit: 2183

Conclusion

Applicant's amendment necessitated the new ground(s) of rejection presented in this Office action. Accordingly, **THIS ACTION IS MADE FINAL**. See MPEP § 706.07(a).

Applicant is reminded of the extension of time policy as set forth in 37 CFR 1.136(a).

A shortened statutory period for reply to this final action is set to expire THREE MONTHS from the mailing date of this action. In the event a first reply is filed within TWO MONTHS of the mailing date of this final action and the advisory action is not mailed until after the end of the THREE-MONTH shortened statutory period, then the shortened statutory period will expire on the date the advisory action is mailed, and any extension fee pursuant to 37 CFR 1.136(a) will be calculated from the mailing date of the advisory action. In no event, however, will the statutory period for reply expire later than SIX MONTHS from the date of this final action.

59. The prior art made of record and not relied upon is considered pertinent to applicant's disclosure. Applicant is reminded that in amending in response to a rejection of claims, the patentable novelty must be clearly shown in view of the state of the art disclosed by the references cited and the objections made. Applicant must also show how the amendments avoid such references and objections. See 37 CFR § 1.111(c).

Dally et al., U.S. Patent No. 6,192,384, has taught a system in which a host processor passes messages with headers to a number of coprocessors which may operate on data and may further pass on messages with headers to other coprocessors.

Art Unit: 2183

Any inquiry concerning this communication or earlier communications from the examiner should be directed to David J. Huisman whose telephone number is (571) 272-4168. The examiner can normally be reached on Monday-Friday (8:00-4:30).

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, Eddie Chan can be reached on (571) 272-4162. The fax phone number for the organization where this application or proceeding is assigned is 571-273-8300.

Information regarding the status of an application may be obtained from the Patent Application Information Retrieval (PAIR) system. Status information for published applications may be obtained from either Private PAIR or Public PAIR. Status information for unpublished applications is available through Private PAIR only. For more information about the PAIR system, see http://pair-direct.uspto.gov. Should you have questions on access to the Private PAIR system, contact the Electronic Business Center (EBC) at 866-217-9197 (toll-free). If you would like assistance from a USPTO Customer Service Representative or access to the automated information system, call 800-786-9199 (IN USA OR CANADA) or 571-272-1000.

DJH David J. Huisman May 7, 2007

EDDIE CHAN
UPERVISORY PATENT EXAMINER
TECHNOLOGY CENTER 2100